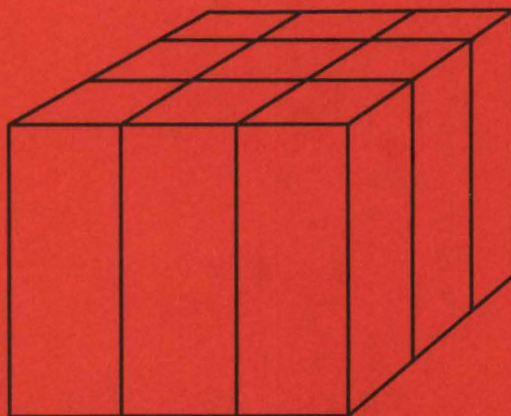




VSE/Advanced Functions Diagnosis Reference

Linkage Editor



VSE/Advanced Functions Diagnosis Reference

Linkage Editor

Program Number 5666-301

**Order Number LY33-9112-0
File No. S370/4300-31**

First Edition (March 1985)

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PREFACE

This Diagnosis Reference documents the code of the linkage editor component of VSE/Advanced Functions for the task of program service.

The manual consists of the following chapters:

- INTRODUCTION to the linkage editor, showing the context of the component in the system, the input and output of the program, and the different ways of calling it.
- DESIGN INFORMATION, describing the function, I/O flow, storage layout, and division into CSECTs and modules of the program. A description of the linkage editor phase gives all relevant information from the prologue of the listing. A detailed description shows the sequence of operations for each CSECT with the essential labels.
- ORGANIZATION INFORMATION, listing the flow of control between the CSECTs of the program.
- DATA AREAS, describing the formats of library records used by the program, linkage editor tables, and the librarian areas used by the linkage editor.
- DIAGNOSTICS which contains interface information and cross references.

An index at the end of the manual will help to find details fast.

The text refers to the following IBM manuals:

- VSE/Advanced Functions System Control Statements, SC33-6198
- VSE/Advanced Functions Service Aids, SC33-6195
- VSE/Advanced Functions Diagnosis Reference: Librarian, LY33-9111

Titles and abstracts of other related publications are listed in System/370, 30xx and 4300 Processors Bibliography, GC20-0001.

SUMMARY OF AMENDMENTS

Version 2 Release 1 has the following technical improvements that are documented in this manual:

- Changes due to the new librarian concept in VSE/Advanced Functions.
- Virtual I/O for temporary storage of phases between link-editing and following execution.

The material has been reorganized in the form of Diagnosis Reference manuals.

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INTRODUCTION

System Context

All programs to be executed under VSE/Advanced Functions must be prepared first by a language translator and then by the linkage editor. According to these stages of preparation, programs may be stored in any sublibrary as one of the predefined member types.

Source modules have a one-character type (A-Z,0-9,#,\$,@).
(Each compiler defines its valid source module types.)
Object modules have type OBJ.
Phases have type PHASE.

The linkage editor can run in any partition.

Input

Input consists of the linkage editor statements and object modules to be linked. Linkage editor statements are ACTION, ENTRY, INCLUDE, and PHASE. For the specification of these statements see VSE/Advanced Functions System Control Statements, SC33-6095. The sequence of sublibraries to be searched for the input object modules is defined by a LIBDEF OBJ,SEARCH job statement. This sequence is the OBJ-search chain and a sublibrary in this chain is called a SEARCH sublibrary.

Output

Output consists of the phase or phases produced and a linkage editor map giving address information about each phase and CSECT. The phase produced is stored either temporarily or permanently before it can be executed. For // OPTION LINK the phase is stored temporarily in the virtual I/O area, an extension of the page data set. For // OPTION CATAL the phase is stored permanently in the CATALOG sublibrary with an entry in the sublibrary member index. The CATALOG sublibrary is defined via the LIBDEF PHASE,CATALOG job statement. The member index is updated via library management. The linkage editor map is printed on SYSLSST after the linkage editor control statements and input listing.

Invocation

Job control calls the linkage editor when it reads a // EXEC LNKEDT statement. This statement can occur in two different combinations:

1. To link and catalog: An object module is link-edited and the resulting phase is permanently stored or "cataloged" in a sublibrary. If the phase is re-enterable it can be declared SVA-eligible in the PHASE statement. The job statements to "link and catalog" are:

```
// OPTION CATAL  
// EXEC LNKEDT
```

2. To link, load, and execute: An object module is link-edited and the resulting phase is temporarily stored in the virtual I/O area and immediately executed. The phase to be link-edited and immediately executed must not be part of an overlay structure. The job statements to link, load, and execute are:

```
// OPTION LINK  
// EXEC LNKEDT  
// EXEC
```

MSHP Module Control

Phases cataloged under control of MSHP must be maintained via MSHP. Such phases are flagged in the directory entry as being MSHP controlled. This flag normally prevents the replacement of the phase by the linkage editor when not running under control of MSHP. To allow replacement of such a phase out of control of MSHP, the MSHP bypass function is provided. If this bypass is specified, the linkage editor replaces MSHP-flagged phases and sets another flag to indicate that the phase has been changed without MSHP control.

The MSHP bypass is specified as PARM parameter as follows:

```
// EXEC LNKEDT,PARM='MSHP'
```

Controlled Operator Cancel

Cancelling a librarian or linkage editor job in a prior release was always critical since the library used was in danger to be destroyed. For Version 2 Release 1 of VSE/Advanced Functions the librarian or linkage editor continues processing up to a point where a consistent state of the library is reached whenever a librarian command or a linkage editor job is cancelled normally, i.e. not with CANCEL FORCE.

CANCEL FORCE always terminates immediately with risk of library damage.

The normal cancel function is controlled by the flags IJBARCNA and IJBCNCPD in field JCSW8 of the partition COMREG. These flags are set/reset/checked by the linkage editor module INLPLEIT.

DESIGN INFORMATION

FUNCTION

The linkage editor adjusts the addresses in the CSECTs of one or several object modules so that these CSECTs can be executed together as one phase or as several phases in an overlay structure.

Input

Input to the linkage editor are the linkage editor statements and the object modules produced by language translators (assembler or compiler).

Each object module consists of dictionaries (ESD and RLD) and text for one or more control sections.

Six record types can be produced by the language translators out of the source input to form a module. They appear in the following order:

<u>Rec. Type</u>	<u>Definition</u>
ESD	External symbol dictionary
SYM	Ignored by the linkage editor
TXT	Text
RLD	Relocation list dictionary
REP	Replacement to text by programmer
END	End of module

The dictionaries contain the information necessary for the linkage editor to resolve references between different modules. The text consists of executable instructions and data fields.

Figure 1 shows an overview of the linkage editor input.

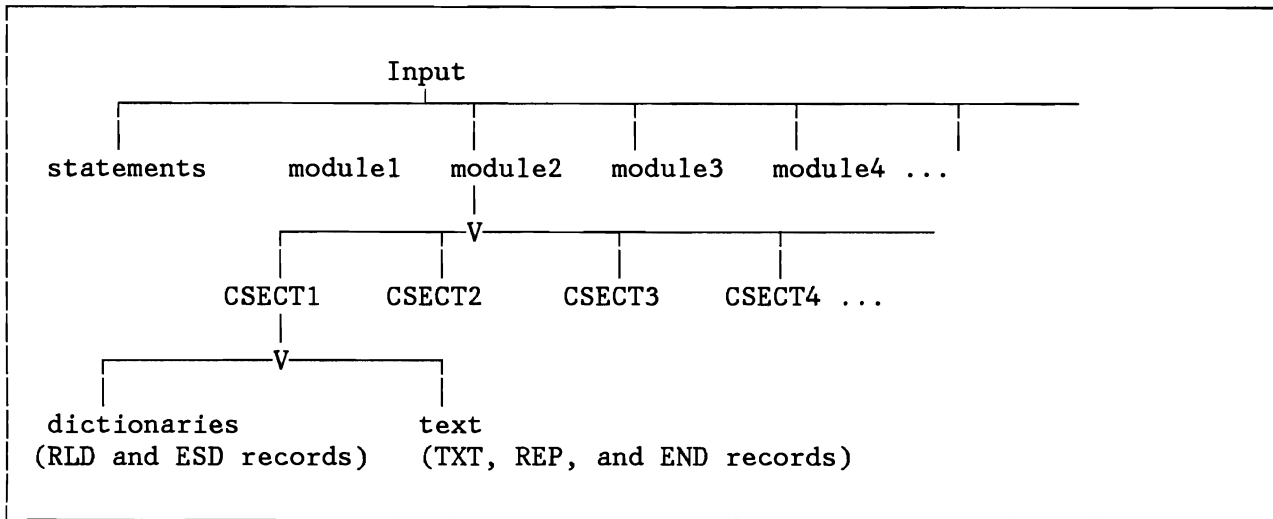


Figure 1. Overview of Input Units

The linkage editor can also re-link phases if they have been retransformed into modules by the librarian command PUNCH. In this way, an already link-edited phase can be recataloged to another library and sublibrary. The librarian command PUNCH causes the contents of a member of type PHASE to be punched as TXT and RLD records.

Since the greatest task of the linkage editor is the adjustment of external symbols, ESD records have the most variety.

ESD RECORDS: The following types of ESD records exist.

- Section Definition (SD): Consists of CSECT name, assembled origin, and length of a named CSECT. Generated by a START or CSECT statement in the source module.
- Private Code (PC): Consists of assembled origin and length of an unnamed CSECT.
- Label Definition or Label Reference (LD/LR): Contains the assembled address and the associated SD of a label that may be referred to by another module. The LD entry is termed LR (label reference) when the entry is matched to an ER entry.
- External Reference (ER): Contains the location of a reference made to another module. Generated by the assembler instruction EXTRN or a V-type address constant in the source module.
- Weak External Reference (WX): Same content as ER, except that WX suppresses Autolink. Generated by the assembler instruction WXTRN.

- **Common (CM):** Contains the number of bytes of "common storage" needed by a particular phase at execution time. Common storage is an area to be reserved at the beginning of the partition for shared use between phases. Its most frequent use is for communication in an overlay structure. Generated in the source module by the assembler instruction COM or directly from the compilers.

Output

The output consists of the phases produced and a linkage editor map giving address information about each phase. See the description of the linkage editor map in the Chapter "Diagnostics".

Operation

The program takes the CSECTs out of several modules and combines them, in a different selection or sequence if so specified, into executable phases.

Figure 2 shows how phases can be formed.

Sample of a two-module input resulting in a three-phase output	
Language Translator Output	Linkage Editor Output
Module A	Phase 1
ESDs	CSECTA
TXT-CSECTA	CSECTB
TXT-CSECTB	
TXT-CSECTC	Phase 2
RLDs	CSECTC
End	CSECTD
	CSECTE
Module B	Phase 3
ESDs	CSECTA
TXT-CSECTD	CSECTF
TXT-CSECTE	CSECTG
TXT-CSECTF	CSECTD
TXT-CSECTG	
RLDs	
END	

Figure 2. Example of a Module-Phase Relationship

When the linkage editor reads a module, it stores the ESD records in its control dictionary (CD), writes the information from the TXT and

REP records into the sublibrary, and the RLD items on an internal buffer called RLD buffer. If the RLD buffer is full, its content is written on workfile IJSYS01.

The CD contains the information to find each CSECT and to resolve any reference between CSECTs.

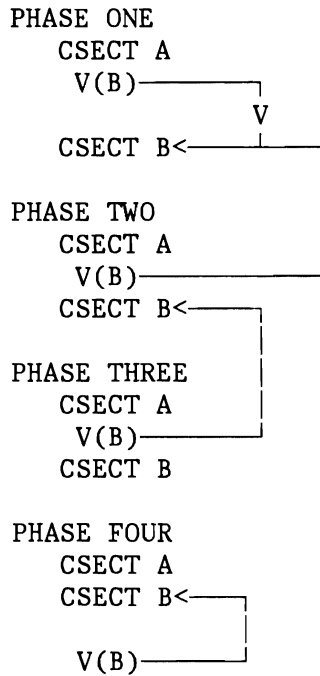
The language translator gives each ESD record a number called ESID number. The linkage editor gives it a CD number unique in the phase, because the same ESID number might occur several times coming from the different modules.

In detail, the linkage editor does the following:

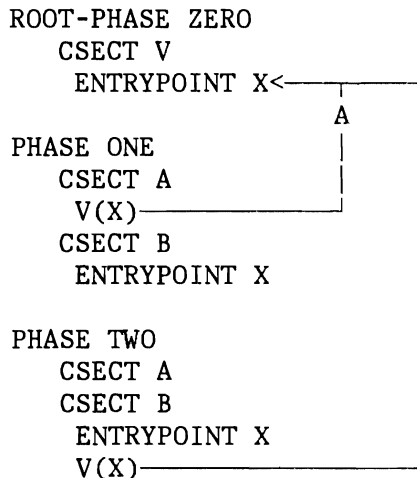
1. Relocates the origin of each CSECT in the phase:
The relocation factor for each CSECT is determined and saved in the CD.
2. Assigns to each phase an area of storage, determines its transfer address, and combines the module TXT records into phase blocks using librarian services.
3. Resolves address cross references across CSECTs or phases in overlay structures.
4. Adjusts the contents of the address constants (ADCONs) in the phase and inserts them in the text. These ADCONs are identified in the RLD. Unresolved ADCONs appear in the phase as zero RLD items.

As we have seen above, the linkage editor allows the inclusion of the same control section (CSECT) within each of several phases. If a CSECT appears in a ROOT phase, it does not appear in any other phase. (This does not apply to CSECTs that begin with the letters IBM.) A duplicate CSECT within the same phase will be ignored.

The following examples show how external references are resolved, depending on whether or not a ROOT phase exists. The first example shows how external references are resolved when there is no ROOT phase:

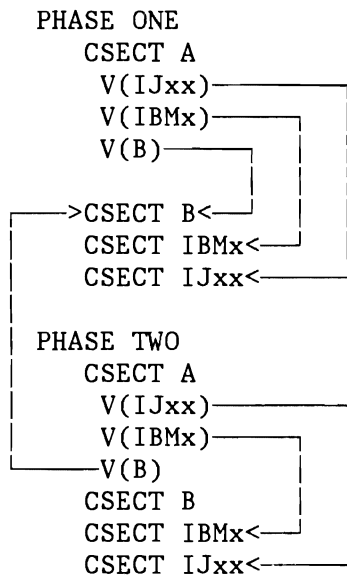


The second example shows the resolution of external references with a ROOT phase:



Privileged external references (names beginning with the letters IJ or IBM) are always resolved within the current phase or the ROOT phase. If this is not possible, the resolution will be attempted at the end of the phase via the AUTOLINK function (if NOAUTO is specified, the IJ or IBM prefix is not privileged). The other previously defined phases are not examined for possible resolution. If an external reference does not match the name of a module in the sublibraries to be searched, it will be an unresolved external reference.

The following example shows the resolution of privileged external reference:



Autolink

Autolink is a feature that works automatically when a new PHASE or an ENTRY statement indicates that the preceding phase is finished, unless the user has suppressed it by a PHASE NOAUTO statement, by an ACTION statement option, or by the assembler instruction WXTRN in the source module. It is located in the CSECT IJBLNK together with the general input control.

What it Does

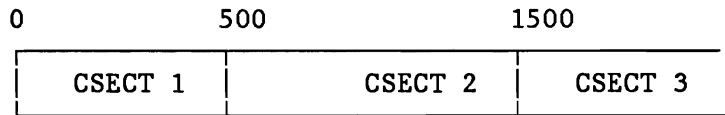
Autolink tries to find in the sublibrary OBJ-search chain a module to resolve any unresolved external reference (ER) from the preceding phase.

How it Operates

Whenever an external symbol (ER) is encountered Autolink searches the sublibraries specified in the OBJ-search chain for the module of the name indicated by the ER. The module is then treated as an INCLUDE statement, that means, it must also contain an entry with the same name as the ER which is being resolved.

How the Linkage Editor Calculates Addresses

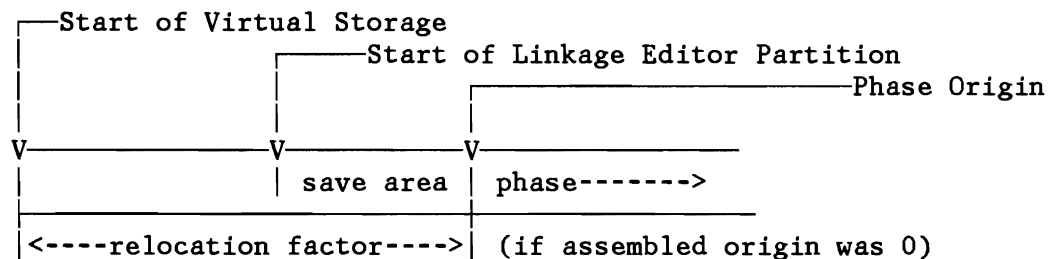
The assembled origin is the address of a CSECT within its object module. This assembled CSECT origin can be declared by assembler statements. Default is 0 for the first, 0 + length of the first for the second CSECT, and so on.



The phase origin is the address to which the phase is linked. This address can be specified in the PHASE statement. The default is the beginning address of the linkage editor partition plus the length of the save area.

The expression "phase origin" is used also for the beginning of each CSECT after it was linked into a phase.

The difference between the assembled origin and the phase origin then is called the relocation factor.



If the assembled origin of the phase was 0, the relocation factor is the amount of the address of the phase origin. If it was 500, the relocation factor is the phase origin minus 500.

If the phase is relocatable and is loaded somewhere else later, the address where it is loaded is called the load origin. And now the relocation factor is the new difference between the assembled origin and the load origin.

In general, the following formula is true:

$$\text{assembled origin} + \text{relocation factor} = \text{phase or load origin}$$

I/O FLOW AND LIBRARY ACCESS CONTROL

As explained in the introduction to this manual, library access is gained for the linkage editor by job control via the LIBDEF statement. Input modules are accessed by a LIBDEF OBJ,SEARCH statement. The CATALOG sublibrary to which the output phases are written is defined via LIBDEF PHASE,CATALOG statement.

The CSECTs IJBINL, IJBOTH, IJBCAT, IJBRLD, and IJBFIN, each call the interface CSECT INLPLEIT which handles all the interfaces with the librarian via librarian macros and control blocks, the stow table, and service buffers for reading from and writing to the sublibraries and the CATALOG sublibrary member index.

The temporary output of a phase to the VIO area is done by the virtual I/O (VIO) routines of the supervisor which are called also by CSECT INLPLEIT using the macro VIO with the operands OPEN, MOVE, or EXTND.

Figure 3 shows the I/O flow in the linkage editor program.

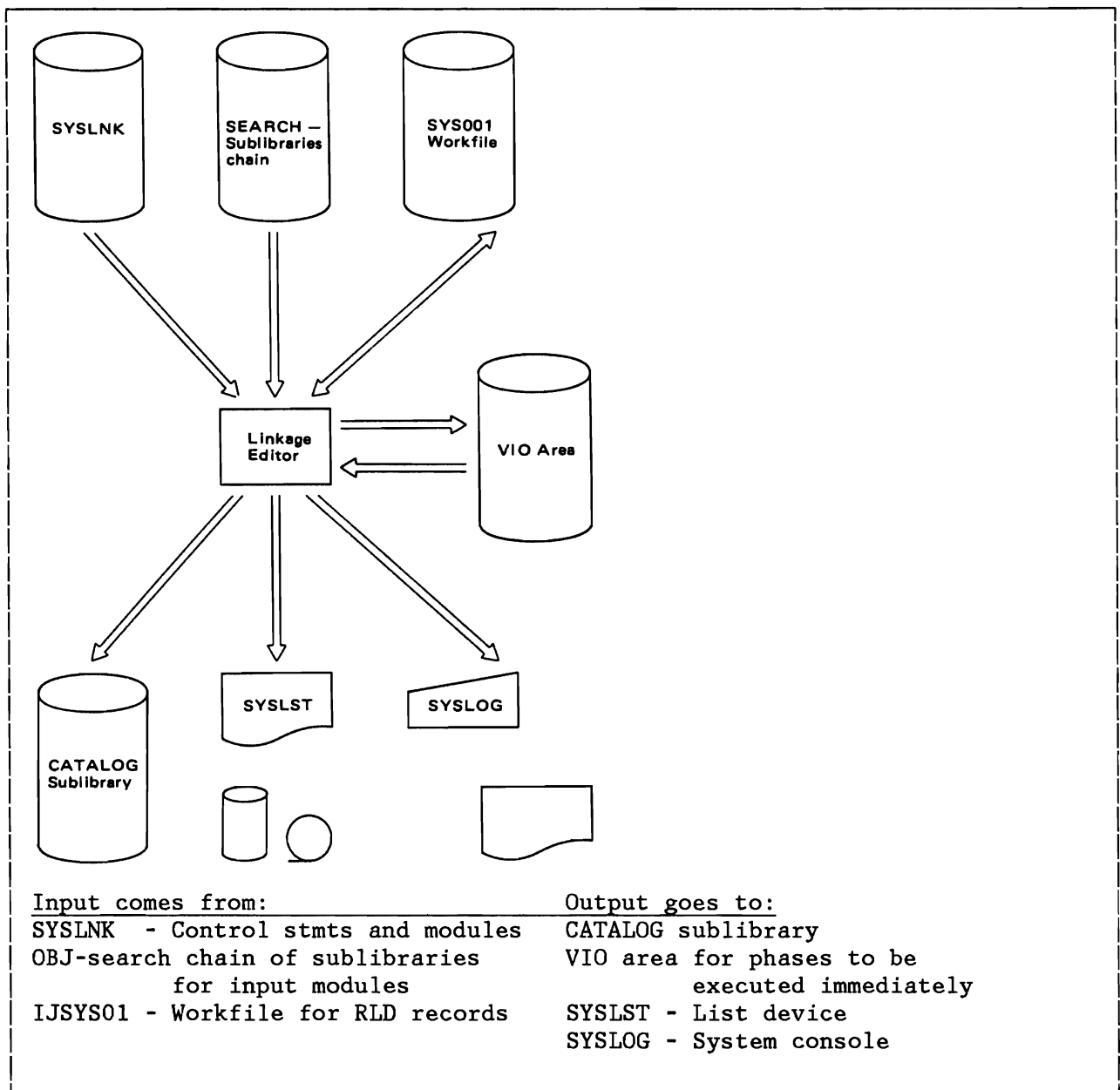


Figure 3. I/O Flow

PROGRAM LAYOUT IN THE PARTITION

As Figure 4 shows, the program in the partition starts out with the root of the phase, CSECT IJBLNK. Then follow all other CSECTs of which CSECT (and module) INLPLEIT is the last one. It is followed by work buffers and tables, and the CD with a fixed beginning but variable length. The lengths of the P- and S-buffers are calculated from the high end of the partition down to the end of the CD.

Partition Start	Program Part:	Size:
	IJBLNK and all other CSECTs	
	SYSLNK Buffer	328 bytes
	LIFO Stack	210 bytes
	RLD Buffer	2K bytes
	Linkage Table	Stow Table
		1540 bytes
	Control Dictionary	variable
	P-Buffer for reading object modules	9496 or 17532
	P-Buffer for handling phases	SMAP processing
		See follo- wing figure
	S-Buffer for librarian access	4904 or 6052
Partition End		
<u>Areas</u>	<u>Pointer Names in CSECT IJBLNK</u>	
SYSLNK buffer	FLNBUF	
LIFO stack	LCSTBEG	
RLD buffer for IJSYS01	RLDBUF	
Linkage tables	LTMINE	
Control dictionary (CD)	CDENT1	
Last entry in CD	CTLDAD	
Upper limit for CD	TENK	
P-buffer for phases	PHAPBUF	
P-buffer for modules	OBJPBUF	
S-buffer	SHARBUF	

Figure 4. Partition Layout

The S-buffer and the P-buffers are formatted by the librarian. The S-buffer is the shared buffer for library management of the CATALOG sublibrary; the P-buffers are used for member I/O.
(For a complete description of the S- and P-buffers see VSE/Advanced Functions Diagnosis Reference: Librarian LY33-9111)

Figure 5 shows how the buffer sizes depend on the partition size.

<u>Partition</u>	<u>S-Buffer</u>	<u>P-Buffer for Mod.</u>	<u>P-Buffer for Phase</u>
up to 256K	4904	9496) 3/4 of storage between start of
) CD and start of S-Buffer, minus
over 256K	6052	17532) length of P-Buffer for modules
) (up to a maximum of 150K)

Figure 5. Approximate Buffer Sizes in Relation to Partition Size

FUNCTION-TO-CSECT OVERVIEW

The program consists of one phase \$LNKEDT. This phase consists of two modules, INLPLEIT and IJBLE1. INLPLEIT consists of one CSECT of the same name; IJBLE1 consists of a number of CSECTS whose names all begin with IJB. The functions of the CSECTS, in the order as they are called, are the following:

- IJBINL** Serves as entry point to the program. Initializes linkage editor processing. Processes ACTION statements.
 - INLPLEIT** Calls librarian routines or VIO routines of the supervisor.
 - IJB LNK** Contains common subroutines and constants. Processes linkage editor input. Branches to appropriate CSECT. Performs Autolink.
 - IJBOTH** Processes TXT, REP, RLD, and END records.
 - IJBFIN** Finds records and modules from SYSLNK and from SEARCH sublibraries. Formats messages.
 - IJBESD** Processes ESD records.
 - IJBSCN** Processes INCLUDE, PHASE, and ENTRY statements.
 - IJBCTL** Pre- and post-processes PHASE and ENTRY statements.
- After ENTRY-statement:
- IJBMAP** Prints linkage editor map.
 - IJBRLD** Relocates ADCONs in each phase and generates the corresponding RLD records to be used by FETCH/LOAD or by the linkage editor if the phase is re-linked.
 - IJB CAT** Updates the member index of the sublibrary.

PHASE DESCRIPTION FOR PHASE \$LNKEDT

ENTRY POINT: IJBINL

FUNCTION: Transforms modules of a program into executable phases.

(For details see "Sequence of Operation" in the CSECTs.)

CALLED BY: Job Control or MSHP

PHASES CALLED: \$IJBLBR (Librarian)

DATA AREAS USED:

- I/O areas
- Linkage tables
- Control dictionary
- LEITPL (Communication area to librarian)
- Buffers for librarian services
- Stow table (librarian)
- LIFO stack
- Librarian interface control blocks used by INLPLEIT

MESSAGES CAUSED: See Message-to-CSECT Cross Reference

MESSAGES ISSUED: All by CSECT IJBLNK

INPUT: Statements and object modules

OUTPUT: Phases and linkage editor map

EXIT NORMAL: Caller

EXIT ERROR: Cancel

REGISTER USE:

R10 Base Register for IJBLNK
R11 Base Register for IJBFIN
R10/11/12 Base Registers for INLPLEIT
R13 Base register for all other CSECTs

SEQUENCE OF OPERATION: The sequence of operation is listed in the following by CSECT, in the order of their execution. The most important labels are given on the left side and the operation which they mark on the right side.

CSECT IJBINL

Called By: Job Control

IJBINL : - Calculates relocation factor.
OPCATAL : - Opens SYSLST and SYSLNK.
CALCWA : - Calculates storage addresses for:
 -- I/O areas
 -- Linkage table
 -- Control dictionary
 -- Buffers for librarian services
 -- Stow table
 - Gets partition start address and checks size.
CONCLIB : - Calls INLPLEIT to get access to CATALOG sublibrary.
INLN000 : - Reads from SYSLNK.
NXTCARD : - Processes ACTION statement if there is one.
INTER100: - On finding a non-ACTION statement ----> IJBLNK

CSECT INLPLEIT

Called By: IJBINL, OTH, ESD, FIN, RLD, CAT

CSECT INLPLEIT uses or modifies the following librarian and supervisor macros:

INLMFIND
INLMGETR
INLMLAMB
INLMLDIS
INLMLRPL
INLMMCON
INLMMDIS
INLMNOTE
INLMPOIN
INLMPUTR
INLMSCON
INLMSTOW
LBRACCCB
LBRACCES

VIO EXTND
VIO MOVE
VIO OPEN

and the following librarian and supervisor control blocks:

INLCDENT
INLCLAMB
INLCLARG
INLCLPT (field LPTVIOTB)
INLCLRPL
INLCMACB
INLCSACB
LBRACCDs

MAPVIO RB

This is how it operates:

OPENC : - Builds CATALOG sublibrary control blocks
 using the macros:
 INLCDENT to generate structure declarations for the
 control blocks INLCDENT (stow table entry)
 INLCLARG (any search argum.)
 LBRACCCB to initialize the control block LBRACCCDS
 INLMLAMB to initialize the control block INLCLAMB
 INLMLRPL to initialize the control block INLCLRPL
 LBRACCES to connect to the specified CATALOG sublib.
 INLMSCON to initialize the control block INLCSACB
 - Sets flag IJBARCNA in partition COMREG to establish the
 delayed cancel function in order to keep a consolidated
 library structure for a normal cancel request.
 - Opens virtual I/O control block if option was LINK
 using the macro VIO OPEN which initializes the control
 block MAPVIO RB. The MAPVIO RB pointer is inserted
 into the table pointed to by field LPTVIO TB in control
 block INLCLPT. This table is in the system GETVIS area.

OPENJ : - Builds library control block INLCLRPL using the
 macro INLMLRPL for requests to the OBJ-search chain.

CONNECT: - Uses routine LEITFIND to establish if a phase of the
 same name as the output phase is in some sublibrary.
 If MSHP is active, the phase is replaced in the same
 sublibrary.
 If MSHP is not active and the phase is not under MSHP
 control, the phase is replaced in the specified CATALOG
 sublibrary.

WRITE : - Uses the macro INLMCON to build control block INLCMACB.
 - Writes text information into CATALOG sublibrary
 using macro INLMPUTR.
 - Writes text information into VIO area, if option LINK,
 using macro VIO MOVE. IF necessary, extends the
 virtual storage allocation using macro VIO EXTND.

UPDATE : - Updates ADCONs in already processed phases
 using macros INLMGETR and INLMPUTR.
 - Updates ADCONs in phase already in VIO area, if option
 LINK, using macro VIO MOVE.

READ : - Reads OBJ records from object modules
 using macro INLMGETR.

FINDM : - Finds member from OBJ-search chain
 using macro INLMFIND.

NOTEM : - Notes position in object module
 using macro INLMNOTE.

POINTM : - Re-positions in OBJ member
 using macro INLMPOIN.

STOWML : - Catalogs phases specified in the stow table
 using macro INLMSTOW.

LEITFIND: - Establishes target sublibrary by finding the phase to
 be replaced, if the linkage editor runs under MSHP.
 - If phase is MSHP controlled, allows replace only
 under MSHP.
 The routine uses the macros INLMFIND, INLMMDIS,
 INMLDIS, LBRACCES, and INLMSCON.

CSECT IJBLNK

Called By: IJBINL, SCN, CTL, OTH, ESD, FIN

CDENT1 : - Points to control dictionary (CD) in partition
LTMINE : - Points to Linkage Table in partition
SHARBUF : - Points to buffer for CATALOG sublibrary access
PHAPBUF : - Points to buffer for CATALOG sublibrary access
OBJBUF : - Points to buffer for OBJ-search chain access
LEITPL : - Communication area between INLPLEIT and other CSECTs
LCSTBEG : - Header of LIFO stack for nested INCLUDEs
CPHENT : - Current phase entry
CESDENT : - Current ESD entry

ALNKPR : - Searches the control table for unresolved ER's and
initializes for Autolink.
RDNEXT : - Reads "cards" from SYSLNK or SEARCH sublibrary.
RDEXEC : - Passes control to:
-----> IJBSCN (Control statement)
-----> IJBESD (ESD records)
-----> IJBOTH (TXT,REP,RLD records)

Subroutines in IJBLNK

As the first CSECT (IJBLNK) of the linkage editor program, IJBLNK contains most of the subroutines used by other linkage editor CSECTs. After processing any of these subroutines, control is returned to the calling routine if not indicated otherwise.

The following list shows name, main entry points, and function of each routine.

<u>Subr.</u>	<u>Entry</u>	<u>Function</u>
--------------	--------------	-----------------

LTESID:	Input to this routine is an ESID number supplied by the language translators.
---------	---

LTESID If CD number is:

zero: The ESID number was not yet processed.
Returns to the address in the link register.

negative: The ESD record is bypassed. Returns to link register + 4. Addresses of the linkage table entry and the control dictionary number are supplied.

positive: Returns to register + 8. Relocation factor for SD/PC, control-dictionary -number and -address are supplied.

<u>Subr.</u>	<u>Entry</u>	<u>Function</u>
SRCHCD	SRCHCD	Searches the CD for a matching label.
	SRPCOD	Continues the search after a matching label has been found.
CNVHEX	CNVHEX	Converts EBCDIC input into hexadecimal output.
PRINT	PRINT	Prints messages and link map on SYSLST.
LOGMSG	LOGMSG	Prints error message on SYSLOG.
PRTLST	PRTLST	Prepares for printing the linkage editor diagnostics of input.
SPACE1	SPACE1	Spaces one line on SYSLST.
XTPHNO	XTPHNO	Extracts the phase number from CD entries for SD, PC, LD, or LR records.
	XTPHGT	Entry XTPHGT is used if the entry is known to be an SD or PC.
ABTERR	ABTERR	Gives control to -----> IJBRLD for handling of an abnormal termination error.
CDSIZE	CDSIZE	Checks for CD overflow.
ALNKPR	ALNKPR	Initializes for the scanning of the sublibrary member index for Autolink. Extracts unresolved ERs from the CD in collating sequence and includes the corresponding modules.
ALNKOF	ALNKOF)	Reads the input stream and diagnoses the type of
	RDNEXT)	statement to pass control to the appropriate CSECT.
	RDEXEC)	Entry at RDEXEC skips reading of statement.
	EXLOAD)	
CANCL	CANCL	Cancel routine.
ERROR	ERROR	Sets up to print non-termination error messages. If the calling routine sets the RETRN bit in ERRSW, returns to caller. If RETRN is off, returns to RDNEXT or ALNKPR if error during Autolink.
NOTCTL	NOTCTL	Converts input statements (X'02' in first byte) to print format.

CSECT IJBOTH

Called By: IJBLNK

IJBOTH : - Initializes IJBOTH.
- Branches to the right processor for the statement at hand:
----->TXTPRC
----->REPROC
----->RLDPRC
----->ENDPRC

TXTPRC : TXT processor
- Puts text into CATALOG sublibrary format.
- Calls INLPLEIT to write text. -----> RDNEXT (IJBLNK)

REPPRC : REP processor
- Modifies REP to text.
- Processes in TXTPRC. -----> RDNEXT (IJBLNK)

RLDPRC : RLD processor
- Converts R and P pointer information to CD
number information for RLD pass 2.
- Stores RLD records in buffer (writes to IJSYS01
if necessary.) -----> RDNEXT (IJBLNK)

ENDPRC : END processor
- Updates input control mechanism (LIFO stack PERIDA).
- Supplies transfer address.
- Identifies unassigned LD/LR in control
dictionary for this module.
- Clears the linkage table.
- Accepts CSECT length if necessary. (Some
language translators supply CSECT length
in end record.)
- If Autolink necessary
goes to -----> ALNKPR (IJBLNK)
Else goes to -----> RDNEXT (IJBLNK)

CSECT IJBFIN

Called By: IJBLNK

READIN : - Controls record I/O.
LNKPOINT: - Points to next record.
LNKNOT : - Notes record.
LCFIND : - Finds module.
IJBLETR : - Handles messages.
LEITCALL: - Calls INLPLEIT for librarian services.
LCLOSE : - Disconnects all connected libraries and sublibraries.

CSECT IJBESD

Called By: IJBLNK

IJBESD : - Controls input for updating LIFO-stack PERIDA.
 - Builds dummy PHASE statements if none supplied.
ESDRET : - Checks validity of type code for ESD record.
 - Exits if all ESD records are processed.
 - If end-of-record or SYM record found
 goes to -----> RDNEXT (IJBLNK)
 Else preliminary processing of SD/PC/LD/ER/CM records.
 - Compares label on input ESD with CD.
 - Completes SD/PC processing by ensuring that
 name field on ESD record is blank.
 - Completes processing:
ELBCM : - CM
ELBSD : - SD/PC
ELBLD : - LD
ELBER : - ER
 - If no dictionary update -----> ESDRET
 - Else:
 -- Posts ESD record in CD.
 -- Moves CD number to linkage table.
 -- Checks for CD and linkage table overflow.
 -- Goes to -----> ESDRET

In detail, ESD processing takes the following steps:

Pre-Processing

1. For each ESD record produced by a language translator, an input CD entry is built at a fixed location in storage. In some cases, this input CD entry is moved to the CD during processing.
2. The input ESD type field is validated.
 - If it is a weak external, the ESD type field in the input CD entry is set to ER and the NOAUTOL and WXTRN bits in CSWITCH are turned on.
 - If it is invalid, an error condition exists, the whole ESD record is ignored, and the next ESD record is processed.
3. Further preprocessing depends on the ESD type:
 - For LD input: An LD record has a pointer to the linkage table where the CD number is checked to see if the LD record has already been processed.
 - For ER input: If NOAUTO was specified, the NOAUTOD bit in CSWITCH is set on.

- For SD or PC input: Two conditions must be fulfilled:
 - a. The assembled origin must be aligned on a double-word boundary.
 - b. The PC must be unnamed.

The relocation factor is calculated by subtracting the assembled origin from the storage address (NXPHRG).

For a normal INCLUDE, pre-processing is finished at this stage.

For a submodular INCLUDE, the name list of included CSECTs is scanned for a name identical to the name of the input CD entry. If the names match, pre-processing is finished. If not, the ESD type field in the input CD entry is changed to ER and a switch is set to ensure that the CD number in the linkage table is given a negative value.

Processing

1. The CSECT scans the CD for an entry with the same name as the input ESD.

This scan starts at the end of the CD and proceeds towards the beginning until either a match occurs or the beginning of the CD is reached. If a match occurs, the CD entry is called a duplicate.

The scan continues if the duplicate is a phase entry.

2. If no duplicate is found, the input CD entry is added to the end of the CD.
3. If the input ESD is an SD, PC, CM, or ER, an entry is made in the linkage table.
4. If a duplicate is found, the action taken by the ESD processor depends on the relationship between input and duplicate. Figure 6 shows all possible actions and their abbreviations A1 to Err-46.

Action	Meaning
A1:	Ignores input CD entry.
A2:	Adds input CD entry to the end of CD.
A3:	Replaces duplicate with the input CD entry.
A4*:	Adds the linkage table entry pointing to the last entry added to the CD.
A5*:	Adds the linkage table entry pointing to the duplicate.
A6:	Changes duplicate LD to LR.
A7:	Continues scan of CD.
A8:	Saves length of longest CM in CD.
A9:	Gives CD number in linkage table a negative value.
A10:	Changes input LD to LR.
A11:	Sets 'Possible Duplicate Entry' switch.
Err-43:	Prints error message '2143I' and goes to RDNEXT.
Err-46:	Prints error message '2146I' and goes to RDNEXT.

*If a submodular INCLUDE was used and the name list of included SDs does not contain an SD, the CD number in the linkage table is given a negative value.	

Figure 6. ESD Processing Actions

To find which action is taken while processing input CM, ER, SD, or LD records, use Figures 7 to 10. The upper part of these figures shows the various conditions which exist (Y), do not exist (N), or can be ignored (-), while the lower part indicates the actions taken (X).

Duplicate = SD	Y N N N N
= PC	N Y N N N
= CM	N N Y N N
= LD/LR	N N N N Y
= ER	N N N Y N
<hr/>	
A3	- - - X -
A4	- - - - -
A5	X - X X -
A7	- X - - -
A8	- - X - -
Err-46	- - - - X

Figure 7. Decision Table if Input is a CM Record

Duplicate = SD, LD, or LR	Y Y Y Y Y Y Y Y Y Y N N N N Y
= LD	- - N N N N Y Y Y Y N N N N -
= CM	N N N N N N N N N N Y N N N N
= ER	N N N N N N N N N N N Y Y Y N
Duplicate unassigned *	N N N N N N N N N N - - - - Y
Name = 'IJ..' or 'IBM..'	Y Y Y Y Y N Y Y Y N - - - - -
Name = 'IBM..'	N Y - - N - - - N - - - - -
NOAUTO for input	N N Y N N - Y N N - - - Y N -
Duplicate in current phase	N N - Y N - - Y N - - N Y Y -
Duplicate in ROOT phase	N - - - Y - - - Y - - - - -
A2	X X - - - - - - - - - -
A3	- - - - - - - - - - X - X -
A4	X X - - - - - - - - - -
A5	- - X X X X X X X X X X X -
A6	- - - - - - X X X X - - - - -
A7	- - - - - - - - - - - - - X
* SD is to be considered assigned	
Weak externals are processed like ERs for which NOAUTO is requested.	

Figure 8. Decision Table if Input is an ER Record

Duplicate = SD	N N N N Y Y Y Y N N N N N N N N N
= CM	Y N N N N N N N N N N N N N N N
= LD or LR	N N N N N N N N Y Y Y Y Y Y Y Y
= ER	N Y Y Y N N N N N N N N N N N N
Duplicate unassigned	- - - - - - - - N N N Y Y Y Y Y Y
Input and dupl. ESIDs agree	- - - - - - - - - - N N N Y Y Y Y
ASSORGs agree	- - - - - - - - - - - N N N Y
Duplicate in current phase	- - Y N Y N N N - Y N - Y N - Y N -
Name = 'IBM..'	- N Y Y - Y N N N Y Y N Y Y N Y Y -
Duplicate in ROOT phase	- - - - - - N Y - - - - - - - -
A2	- - - X - X X - - - X - - X - - X -
A3	X X X - - - - - - - - - - - X
A4	- - - X - X X - - - X - - X - - X -
A5	X X X - X - - X - - - - - - - X
A9	- - - - X - - X - - - - - - - -
Err-43	- - - - - - - X X - X X - X X - -

Figure 9. Decision Table if Input is an SD Record

Duplicate = SD, LD, or LR	N N N N Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y
= CM	Y N N N N N N N N N N N N N N N N N N N
= LD or LR	N N N N - - - - Y Y Y Y Y Y Y Y N N N N
= ER	N Y Y Y N N N N N N N N N N N N N N N N
Duplicate unassigned **	- - - - N N N N N N N N N N N N Y - - -
Input unassigned	- - - - - - Y Y N N N N N N N - N N N N
Input points to duplicate	- - - - - - - - - - - - - Y N N N N
Input and duplicate point to the same entry	- - - - - - - - Y N N N N N N - - - -
Names of C/D entries agree	- - - - - - - - N N N Y Y - - - -
Name of input and duplicate = 'IBM...'	- N Y Y N Y Y - - - N Y Y - - - N Y Y
Duplicate in current phase	- - Y N - N Y N Y - - N Y N Y - - - N Y
Input and duplicate ASSORGs agree	- - - - N N N Y Y Y Y Y Y Y Y - Y Y Y Y
A1	- - - - - - - X X - - - X - X - - -
A2	- - - X - X - X - - - X - X - - - X -
A3*	- X X - - - - - - - - - X*- - - -
A10	- X X X - - - - - - - - - - - -
A11	- - - - - - - X - - - - X X - - -
Err-43	- - - - X - X - - - X - X - - - X - X
Err-46	X - - - - - - - - - - - - - - -
* Action A3 is performed retaining the ESD type of the duplicate	
** SD is to be considered assigned	

Figure 10. Decision Table if Input is an LD Record

Post-Processing

1. For ER, LD/LR, or CM input, the next ESD record is selected for processing.
2. For SD or PC input
 - a. The CD is scanned for unassigned LDs or LR pointing to the input record.
 - b. The CD entries found during the previous scan are updated. This is done by storing in the CD entry the CD number found in the linkage table entry that corresponds to the input item.
 - c. The storage address (NXPHRG) is updated by adding the length of the CSECT.

If the length of the CSECT is provided in the END statement, CSECT IJBOTH performs action c.

CSECT IJBSCN

Called By: IJBLNK

IJBSCN : - Controls input for updating PERIDA.
- Finds operation field and checks validity.
- Branches to the processor for this type of statement:
-----> INCCRD
-----> PHCRD
-----> ENTCRD

INCCRD : INCLUDE statement processor
- Checks validity of operands.
- If no operand, -----> RDNEXT (IJBLNK)
- Else locates module to be included and autolinks.
- Goes to -----> RDNEXT (IJBLNK)

PHCRD : PHASE statement processor
- Checks validity of operands.
- If Autolink required -----> ALNKPR (IJBLNK)
- Else goes to -----> IJBCTL

ENTCRD : ENTRY statement processor
- Provides exit from ENTRY or PHASE statement processors.
- Saves transfer address if in ENTRY statement.
- If Autolink -----> ALNKPR (IJBLNK)
- Else goes to -----> IJBCTL

CSECT IJBCTL

Called By: IJBSCN

IJBCTL : - If first phase -----> PHSPRC
- Else -----> WRTRFR

WRTRFR : PHASE post-processor
- Reserves space for relocation information.
- If Autolink -----> ALNKPR (IJBLNK)
- Else
-- If PHASE statement -----> PHSPRC
-- If ENTRY statement -----> IJBMAP

PHSPRC : PHASE pre-processor
- Determines optional operands specified.
- Builds current phase CD entry.
- Gets information to processing phase.
- Determines if relocation possible.
- Goes to -----> RDNEXT (IJBLNK)

CSECT IJBMAP

Called By: IJBCTL

- IJBMAP :
- Displaces phase load address by cumulative length of commons.
 - Calculates load origin for transfer address.
 - Sorts CSECTs by load address.
 - If option SMAP, sorts CSECT names alphabetically and produces list.
 - If option MAP prints map.
 - Exits depending on errors and option CANCEL.
Goes to -----> EOJ or IJBRLD

CSECT IJBRLD

Called By: IJBMAP

- IJBRLD :
- If no more RLDs -----> TSTUNR (IJBRLD)
- Pass2 P-pointer processor
- Reads RLDs.
 - Gets relocation factor for P-pointer.
 - Calls INLPLEIT to move the correspondent CD entry to the current phase entry, if the P-pointer is outside the current phase.
 - Control flow in IJBRLD depends on conditions found.
- RLDOR : Pass2 R-pointer processor
- Gets relocation factor for R-pointer.
 - Adds the assembled origin (i.e. the address of the SD, PC or CM that defines the ER) if R-pointer is an ER.
 - If a constant must not be processed ---> IJBRLD
- RLDCON : Pass2 RLD constant processor
- Adjusts constant portion of RLD record by relocation factor.
 - Calls INLPLEIT to update ADCONS in phase text in CATALOG sublibrary -----> IJBRLD
- TSTUNR : - If RLD PASS 3 -----> WRLST (IJBRLD)
- If MAP option -----> TSTCNT
- TSTCNT : MAP routine
- Lists unresolved ADCONS.
 - Lists ADCONS outside of limits of current phase.
 - If phase not relocatable -----> WRLST (IJBRLD)
 - Initializes Pass3 RLD processing.
 - Modifies Pass2 RLD processor to insert relocation information for relocatable phases in space reserved by WRTRFR (IJBCTL).
 - Positions at start of RLD information.
 - Adds RLD information to phase text.
- WRLST : Block phase header
- Calls INLPLEIT to write last buffer to library.
 - Closes SYSLNK and IJSYS01 and -----> IJB CAT

CSECT IJBCAT

Called By: IJBRLD

- IJBCAT : - Starts stow table.
 - Initializes CD search.
- SCANCD : - Locates next phase entry in CD.
 - If end of stow table:
 - Calls INLPLEIT to update sublibrary member index or, in case of a previous severe error, deletes the phases already written into the CATALOG sublibrary.
 - Starts new stow table.
 - Modifies load and transfer address of phase in process.
 - Adds entry to stow table.
 - If more entries in CD, -----> SCANCD
 - Calls INLPLEIT to disconnect any CATALOG sublibrary or SEARCH sublibrary connected.
 - Sets return code into MSHPRET:
 - 0 if successful link
 - 4 if warning or error issued, but phases are cataloged
 - 16 if severe error
 - Returns to caller (MSHEOJ)

ORGANIZATION INFORMATION

Figure 11 shows how the CSECTs of the program are given control during a linkage editor run.

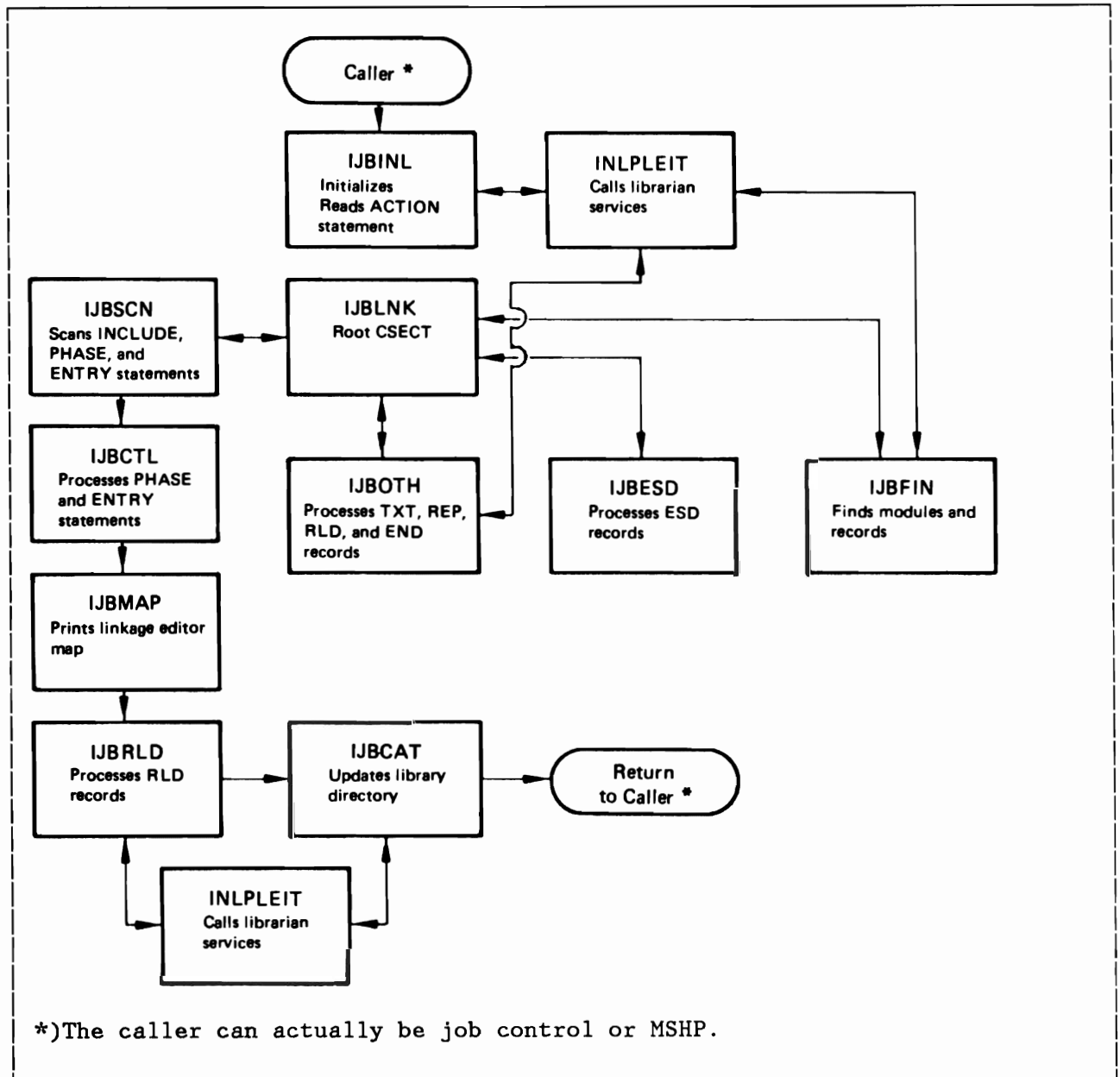


Figure 11. Control Flow

DATA AREAS

LIBRARY RECORD FORMATS

The linkage editor input records coming from the library have the format of library members of type OBJ. The records for output have the format of library members of type PHASE.

Input Record Formats

The input records for the linkage editor are in card image format:

The ESD Record

Card Columns

- 1 Hex 02; identifies a loader record.
- 2 - 4 ESD record
- 11 - 12 Number of bytes of information contained in this record
- 15 - 16 ESID number of the first SD, PC, CM, or ER on this record. Relates it to a CSECT.
- 17 - 72 Variable information:
 - 8 positions - Name
 - 1 position - Type code hex 00, 01, 02, 04, 05, or 0A, to indicate SD, LD, ER, PC, CM, or WX.
 - 3 positions - Assembled origin
 - 1 position - Blank
 - 3 positions - Length if SD, CM, or PC. If LD, ESID number of SD containing the label.
- 73 - 80 May be used by the programmer for identification.

The TXT Record

Card Columns

- 1 Hex 02; identifies a loader record.
- 2 - 4 TXT record
- 6 - 8 Assembled origin (address of first byte to be loaded from this record)
- 11 - 12 Number of bytes of text to be loaded
- 15 - 16 ESID number of the CSECT (SD or PC) containing the text
- 17 - 72 Up to 56 bytes of text -- data or instructions to be loaded
- 73 - 80 May be used for program identification.

The RLD Record

Card Columns

- 1 Hex 02; identifies a loader record.
- 2 - 4 RLD record
- 11 - 12 Number of bytes of information contained in this record.
- 17 - 72 Variable information:
 - 2 positions - R-pointer:
 - pointer to the ESID number of the ESD on which the relocation factor or the contents of the ADCON depends.
 - 2 positions - P-pointer:
 - pointer to the ESID number of the ESD on which the position of the ADCON depends.
 - 1 position - flag bits indicating type of constant:
 - 0 - 2 ignored
 - 3
 - 0 - a non-branch type load constant
 - 1 - a branch type load constant
 - 4 - 5
 - 00 - load constant length = 1 byte
 - 01 - load constant length = 2 bytes
 - 10 - load constant length = 3 bytes
 - 11 - load constant length = 4 bytes
 - 6
 - 0 - relocation factor is to be added
 - 1 - relocation factor is to be subtracted
 - 7
 - 0 - Next load constant has different R- and P-pointers. R and P must be present.
 - 1 - Next load constant has the same R- and P-pointers. Therefore they are both omitted.
 - 3 positions - assembled origin of load constant.
- 73 - 80 May be used for program identification.

The END Record

Card Columns

- 1 Hex 02; identifies a loader record.
- 2 - 4 END record
- 6 - 8 Assembled origin of the label supplied to the assembler in the END record (optional)
- 15 - 16 ESID number of the CSECT to which this END record refers. Only if 6-8 present
- 17 - 22 Symbolic label supplied to the assembler if this label was not defined within the assembly
- 29 - 32 CSECT length (if not specified in last SD or PC)
- 73 - 80 Not used

The REP Record

Card Columns

- 1 Hex 02; identifies a loader record.
- 2 - 4 REP record
- 5 - 6 Blank
- 7 - 12 Assembled hex address of the first byte to be replaced.
Right justified with leading zeros.
(Note that there is no check to determine if the
the assembled address is actually within this CSECT)
- 13 Blank
- 14 - 16 ESID hex number of the CSECT (SD) containing the text.
Right justified with leading zeros.
- 17 - 70 From 1 to 11 4-digit hex fields separated by commas. Each
field takes two bytes. A blank shows end of information.
- 71 - 72 Blank
- 73 - 80 May be used for program identification

Object Member Record Format

In a sublibrary, an object module has only records of 80 bytes. These records contain either one and only one linkage editor statement or one of the five possible types of module record types (ESD, TXT, RLD, REP, or END).

When job control or a language translator writes them on SYSLNK it adds to them two bytes of control information, a blocking factor and the record length of 80 bytes, and possibly blocks them to a block length of 322 bytes.

Figure 12 shows the two possible record formats on SYSLNK.

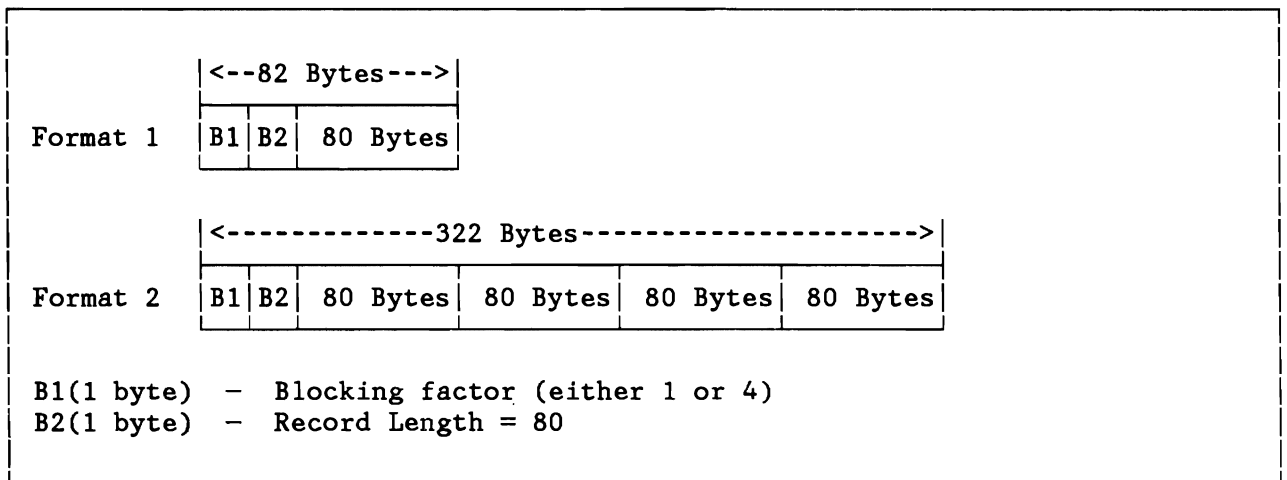


Figure 12. OBJ-Member Record Formats on SYSLNK

Figure 13 shows the format of a complete linkage editor input module on SYSLNK. The linkage editor statements may already be stored with the module in the sublibrary.

4	80	INCLUDE	INCLUDE	PHASE	ESD
4	80	ESD	ESD	TXT	TXT
4	80	TXT	TXT	TXT	TXT
4	80	TXT	TXT	TXT	REP
4	80	REP	RLD	RLD	RLD
4	80	RLD	END		
<----->					
322 Bytes					

Figure 13. Example of a Module on SYSLNK

SYSLNK Control Interval Format

Figure 14 shows a VSAM or FBA control interval (CI) with SYSLNK input records for the linkage editor.

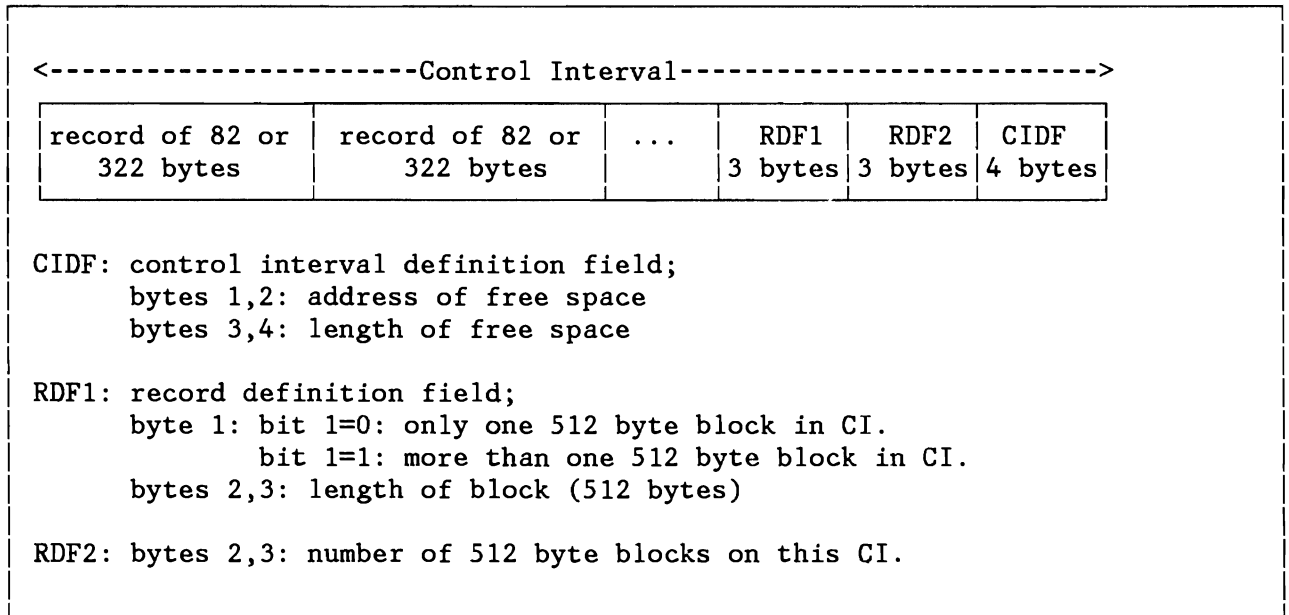


Figure 14. VSAM or FBA Format of SYSLNK Records

Output Record Formats

A phase is stored into the CATALOG sublibrary as a member of type PHASE. It contains executable code and, at the end of the phase, some RLD information, if the phase is relocatable.

RLD Block Format

The RLD items stored by CSECT IJBOTH in the RLD buffer are blocked to a length of 2020 bytes. If the RLD buffer is full, its content is written on workfile IJSYS01.

CSECT IJBRLD places the RLD items into the CATALOG sublibrary. The layout of an RLD block is shown in Figure 15.

Offset	Length	Content
0	4	Number of RLD items in one block
4	2016	RLD items

Figure 15. Layout of an RLD Block

LINKAGE EDITOR DATA AREAS

Control Dictionary (CD)

FUNCTION: The CD holds information on phases and modules for the address adjustment of the linkage editor.

NAME: Control Dictionary

LABEL OR IDENTIFIER: None

LOCATION: Partition

INITIALIZED BY: IJBINL

POINTED TO BY: CDENT1

USED BY: All CSECTs except IJBINL and INLPLEIT

FORMAT OF CD ENTRIES: The CD has entries for ESD information, for modules, and for phases. The entries for phases and for ESD records are first built one by one in CSECT IJBLNK or stored temporarily in the current CD entries. During processing, the references to CD information are sometimes to fields of such "current entries" in the CSECTs instead of the CD entry field. In IJBLNK, a current phase entry is stored under the label CPHEENT and a current ESD entry is stored under the label CESDENT. The layout of CD entries is the following:

OFFSETS	TYPE	LENGTH	NAME	DESCRIPTION
0 (0)	STRUCTURE	0	CENTRY	
0 (0)	SIGNED	4		

ENTRY FOR SD,PC,CM,LD,LR,ER,WX RECORDS

0 (0)	CHARACTER	8	NAMED	NAME OF ESD ITEM
8 (8)	HEX	1	ESDTYPD	ESD TYPE
9 (9)	HEX	3	ASSORGD	ASSEMBLED ORIGIN OR
9 (9)	HEX	3	LNGLTHD	LENGTH OF CM
12 (C)	SIGNED	4	RELFACD	RELOCATION FACTOR
12 (C)	SIGNED	2		
14 (E)	SIGNED	2	CSNUMD	OR C/D # OR ESID # OF CSECT FOR LD/LR
14 (E)	SIGNED	2	PHNUMD	OR PHASE # FOR ER/WX
16 (10)	SIGNED	2	PHNUMD	PHASE # FOR SD/PC
18 (12)	HEX	1	SWITCHD	DIVERSE SWITCHES
19 (13)	HEX	1	SWITCHD2	ADDITIONAL FLAG BYTE
20 (14)	SIGNED	2	SDXREFD	XREF TO INPUT MODULE
22 (16)	SIGNED	2		

ENTRY FOR PHASE

0 (0)	CHARACTER	8	PHNAMED	PHASE NAME
8 (8)	HEX	1	ESDTYPED	ESD TYPE
9 (9)	HEX	5		RESERVED
14 (E)	SIGNED	2	RLDITEMD	# OF RLD ITEMS
16 (10)	SIGNED	4	TXITLEND	TEXT LENGTH IN BYTES
20 (14)	SIGNED	4	RLDLRBD	LRBA FOR RLD ITEMS
24 (18)	SIGNED	4	ORPHRGD	PHASE ORIGIN
28 (1C)	SIGNED	4	NXPHRGD	NEXT PHASE ORIGIN
32 (20)	SIGNED	4	TRFRADD	TRANSFER ADDRESS
36 (24)	SIGNED	4	LINKSTRD	START OF PARTIT.
40 (28)	SIGNED	2		NUMBER OF EXTRA RLD BLOCKS
42 (2A)	CHARACTER	1	PHTYPED	PHASE TYPE
43 (2B)	CHARACTER	1	PHTYP2D	ADDITIONAL FLAGS
1... ..			PHTYP2R	ROOT PHASE
.1... ..			PHTYP2T	FIRST PHASE PROCESSED
..1.			PHDUMMY	PHASE ENTRY WITHOUT TEXT
44 (2C)	SIGNED	4	DENTXREF	XREF TO CORRESP. DICT.ENTRY

ENTRY FOR MODULE NAME

0 (0)	CHARACTER	6		
6 (6)	CHARACTER	2	LCDFLG	RESERVED
8 (8)	HEX	1	LCDMTYP	TYPE
9 (9)	HEX	1	LCDMVER	VERSION
10 (A)	HEX	1	LCDMMOD	MODIFICATION LEVEL
11 (B)	HEX	1		
12 (C)	CHARACTER	8	LCDMNAM	MODULE NAME
20 (14)	SIGNED	4		

MASKS FOR ESDTYPD / ESDTYPED

....	SD	SECTION DEFINITION
.... ...1	LD	LABEL DEFINITION
.... ..1.	ER	EXTERNAL REFERENCE
.... ..11	LR	LABEL REFERENCE
.... .1..	PC	PRIVATE CODE
.... .1.1	CM	COMMON
.... .111	PH	PHASE ENTRY
.... 1.1.	WX	WEAK EXTERNAL
...1	IC	INCLUDED MODULE NAME
..1.	DE	SAVED DIRECTORY ENTRY

MASK FOR SWITCHD

.... ...1	UNASSG	
.... ..1.	WXTRN	THE ER IS WEAK EXTERNAL
.... .1..	NOAUTOL	NO AUTOLINK NECESSARY
1111 111.	ASSG	MASK TO ASSIGN LD/LR

MASKS FOR PHTYPED

1...	SELFRELO	SELFRELOCATING PHASE
.1...	RELPHASE	RELOCATABLE PHASE
..1.	SVAELIG	SVA ELIGIBLE

EQU X'00' NOT RELOCATABLE

Linkage Table

FUNCTION: The language translator gives each ESD record a number called ESID number. The linkage editor gives it a CD number unique in the phase, because the same ESID number might occur several times coming from the different modules. A linkage table links the ESID number of each record from the language translator to the CD number given to the record by the linkage editor.

NAME: Linkage Table

LABEL OR IDENTIFIER: None

LOCATION: Partition

CHANGED BY: IJBESD and IJBCTL

USED BY: All except INLPLEIT

POINTED TO BY: LTMINE (= address of first item in linkage table minus 3)

LAYOUT: A linkage table has up to 511 3-byte entries. Figure 16 shows the format of an entry. Each object module has its own linkage table. When an END record is processed, signalling the end of a

module, the table is reset to zeros.

Control Dictionary Number	ESD Type
2 Bytes	1 Byte

Figure 16. Linkage Table Entry Format

LIFO Stack (PERIDA)

FUNCTION: The LIFO stack is built when an INCLUDE statement is processed and used to

1. obtain the address of the next record after the END statement
2. determine the end of processing for an object module
3. control the nesting of INCLUDE statements to give priorities.

NAME: LIFO stack

LABEL: PERIDA

LOCATION: Top in IJBLNK

INITIALIZED BY: IJBINL

CHANGED BY: IJBCTL

POINTED TO BY: LCSTBEG

LAYOUT:

Label	Offset	Length	Contents
PERIDA	0	6	NOTE information for SYSLNK records
PERISW	6	1	Status information: X'01' SYSLNK input X'02' Named submodular X'08' Autolink active for current module X'20' SYSLNK on FBA or VSAM managed space X'80' Library input of type OBJ
PERILRC	7	1	Record count within block
PERIRRN	8	4	Relative record count
PERIMNO	C	2	Cross reference to module name for CSECTs being linked (CD offset)
PERIRL	E	1E	NOTE information for relocatable modules

Figure 17. Layout of the LIFO Area

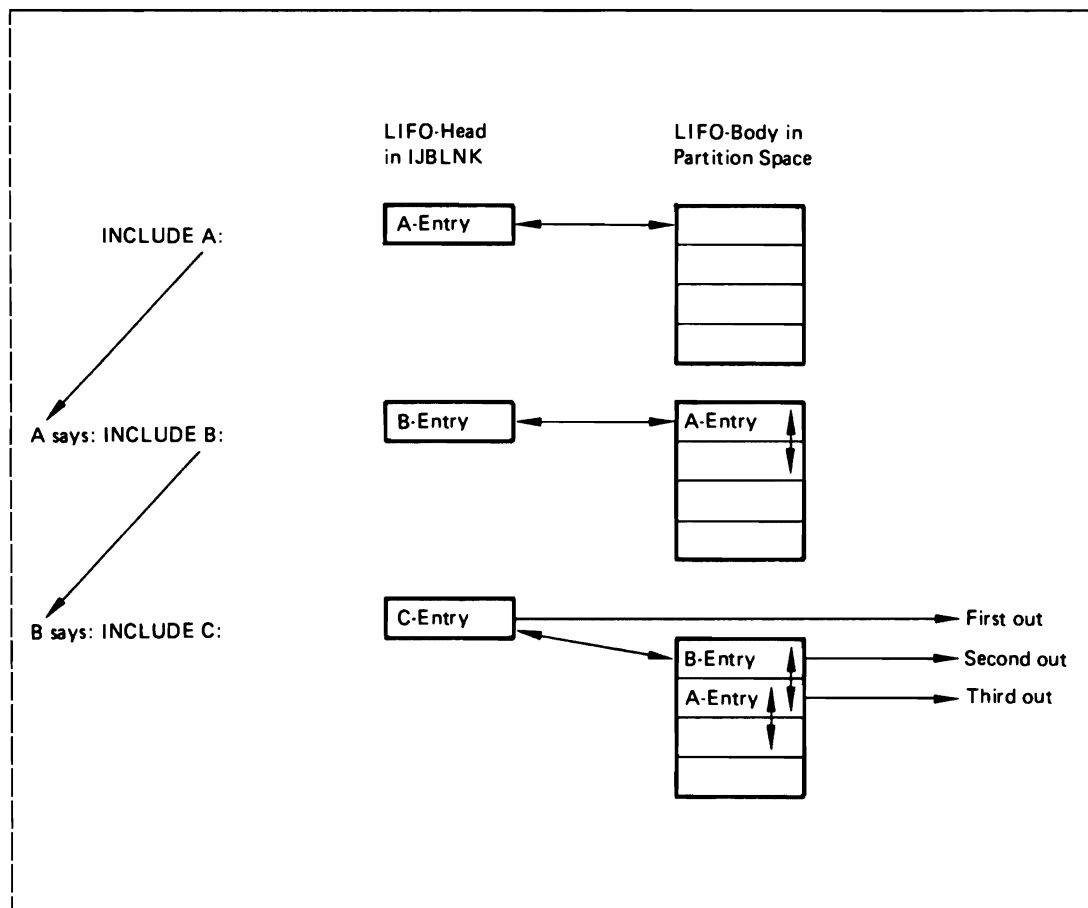


Figure 18. How the LIFO Stack Works

Communication Area LEITPL

FUNCTION: Communication area between module (and CSECT) INLPLEIT and the CSECTs of module IJBLE1.

NAME: LEITPL

LABEL: LEITPL

LOCATION: CSECT IJBLNK

CHANGED BY: All CSECTs of module IJBLE1.

LAYOUT:

OFFSETS	TYPE	LENGTH	NAME	DESCRIPTION
0	(0) STRUCTURE	0	LEITPL	
0	(0) SIGNED	4		
LINKAGE EDITOR AND LIBRARIAN SERVICES INTERFACE				
0	(0) V-ADDRESS	4	LEITA	"V(INLPLEIT)" ENTRY ADDR TO LE INTERFACE MODULE
4	(4) SIGNED	4	LEITPL	LE INTERFACE PARM LIST
4	(4) HEX	1	LEITFC	FUNCTION CODE
5	(5) HEX	1	LEITSW	SWITCHES
	1... ..		LEITCHK	CHECK ON RECORD REQUEST
	.1... ..		LEITMOLD	CONNECT USING OLD MACB
	..1... ..		LEITLINK	LINK OPTION
	...1... ..		LEITMSCN	RUN UNDER MSHP CNTL
 1... ..		LEITMSPA	PHASE UNDER MSHP CNTL
1... ..		LEITMSBY	MSHP BYPASS REQUEST
1... ..		LEITMS1T	1TH TIME MSHP
1... ..		LEITMFND	PHASE ALREADY IN LIBRARY
6	(6) HEX	1	LEITSW1	
	1... ..		LEITNOCA	NO CATALOG SUBLIB GIVEN
	.1... ..		LEITST1T	1ST TIME STOW
	..1... ..		LEITEOM	END OF OBJ MODULE
	...1... ..		LEITSEVE	SEVERE ERROR OCCURED
 1... ..		LEITFULL	LIBRARY FULL
1... ..		LEITSDEL	FORCE STOW DELETE
1... ..		LEITGVIS	LAMB AVAILABLE FOR GETVIS
1... ..		LEITCCON	CATALOG LIBRARY CONNECTED
7	(7) HEX	1	LEITSW2	
	1... ..		LEITDCAN	DELAYED CANCEL FORCED
	.1... ..		LEITCARQ	CANCEL REQUEST PENDING
	..1... ..		LEITSCON	A SEARCH SUBLIBRARY CONNECTED
8	(8) HEX	8	LEITSBUF	SBUF DESCRIPTOR
16	(10) HEX	8	LEITPBUF	PBUF DESCRIPTOR
24	(18) A-ADDRESS	4	LEITCOMM	COMMUN. AREA PTR
28	(1C) CHARACTER	8	LEITPNAM	PHASE NAME
36	(24) SIGNED	4	LEITMARK	HI WATER MARK
40	(28) SIGNED	4	LEITOFFS	OFFSET FOR PUT
44	(2C) A-ADDRESS	4	LEITTXT	ADDR. OF TEXT
48	(30) SIGNED	4	LEITXTL	LENGTH OF TEXT
52	(34) A-ADDRESS	4	LEITSTOW	ADDR OF STOW LIST
56	(38) HEX	1		
57	(39) HEX	1	LEITRC	RETURN CODE
58	(3A) HEX	1		
59	(3B) HEX	1	LEITEC	ERROR CODE
60	(3C) SIGNED	4	LEITVIOO	PHASE START ADDRESS
64	(40) A-ADDRESS	4	LEITDTF	ADDR. OF LIST DTF
68	(44) A-ADDRESS	4	LEITIO	ADDR. OF DTF I/O AREA
72	(48) HEX	168	LEITARG	LENGTH IS MULTIPLE OF DIR.ENTRY FOR STOW CD FIELDS

FUNCTION CODES IN LEITFC

.... ...1	OPENCAT
.... ..1.	NEWMEM
.... ...11	DISCMEM
.... .1..	DISCLIB
.... .1.1	PUTREC
.... ..11.	GETREC
.... ...111	STOW
.... 1...	FIND
.... 1..1	NOTE
.... 1.1.	POINT
.... 1.11	UPDTE
.... 11..	OPENOBJ
.... 111.	FINISH

ERROR CODES IN LEITEC

...1 11..	NOCATSL	NO CATALOG SUBLIB
..1.	VIOEX	VIO EXHAUSTED
..11	MSHPCNPA	PHASE CANNOT BE REPLACED
.1..	LIBFULL	LIBRARY IS FULL

LIBRARIAN DATA AREAS USED BY THE LINKAGE EDITOR

Stow Table

FUNCTION: In this table the directory information for all phases produced during a linkage editor run is collected for the sublibrary directory.

NAME: Stow Table

LABEL: None

POINTED TO BY: LTMINE in IJBLNK

INITIALIZED BY: IJBCAT

CHANGED BY: IJBCAT

LAYOUT: See VSE/Advanced Functions Diagnosis Reference: Librarian LY33-9111, data area INLCDENT.

Buffers for Librarian Services

FUNCTION: The linkage editor provides these buffers for the librarian services it requests:

The S-buffer is a shared buffer for library management of the CATALOG sublibrary. The P-buffers are used for member I/O, one to put phases into the CATALOG sublibrary and one to read input (modules or phases) from OBJ-search chain sublibraries.

NAMES: S-Buffer and P-Buffers

LABELS: None

POINTED TO BY: SHARBUF, PHAPBUF, OBJPBUF in IJBLNK

LOCATION: Partition of linkage editor

ALLOCATED BY: IJBINL

FORMATTED BY: Librarian

CHANGED BY: Librarian

LAYOUT: See VSE/Advanced Functions Diagnosis Reference: Librarian LY33-9111, data areas INLCBUCB and INLCBHDR.

DIAGNOSTICS

LINKAGE EDITOR LISTING AND MAP

The linkage editor program lists for each execution the errors encountered and actions taken. This listing is followed by a linkage editor map prepared by CSECT IJBMAP. For a detailed description of the linkage editor listing and map see VSE/Advanced Functions: Service Aids SC33-6195.

The linkage editor map has the following columns:

1. Phase name
2. Transfer address
3. Start and end of the virtual storage location
4. For each CSECT of the phase:
 - labels in ascending order
 - load address
 - relocation factor
 - offset of CSECT in the partition where link-edited
 - offset of CSECT in phase
 - name of object module from which the CSECT was taken (or SYSLNK)

Figure 19 shows an example of a linkage editor map.

PHASE	XFR-AD	LOCORE	HICORE	CSECT/ ENTRY	LOADED AT	RELOC. FACTOR	PARTIT... OFFSET
ASSEMBLY	03C282	03A078	03CC40	IPKAJ000	03A078	03A078	000000
				IPKAA002	03A080	039600	000008
				IPKAA000	03AA38	03AA38	0009C0
				*IPKAA501	03B228		
				*IPKAA502	03B1F8		
				*IPKAA503	03B1C0		
				*IPKAA504	03B1E8		
				*IPKAA505	03B1E8		
				*IPKAA506	03B200		
				*IPKAA507	03B1C8		
				*IPKAA508	03B258		
				*IPKAA509	03B258		
				*IPKAA511	03B1E8		
				*IPKAA512	03B210		
				+IPKAA101	03AAD0		
				+IPKAA102	03AB98		
				+IPKAA103	03AC60		
				IPKAB000	03B378	03B378	001630
				+IPKAB100	03B388		
				+IPKAB101	03B520		
				+IPKAB103	03B58E		
				+IPKAB102	03B5C0		
				IPKAG000	03B6B0	03B6B0	001638
				IJJCPD2	03B6B8	03B6B0	001640
				*IJJCPD3	03B6B8		
				IPKAD000	03B8E8	03B8E8	001870
				*IPKAD101	03B8F8		
				IPKAD100	03B900	03B8E8	001888
				IPKBA000	03BF80	03BF80	001F08
ASSETA	03B8F0	03B8E8	03C388	IPKTA000	03B8E8	03B8E8	001870
				IJ2M0093	03C010	03B8E8	001F98
				IJJCPD1N	03C030	03B8E8	001FB8
ASSECA	03BF88	03BF80	03F16F	IPKCA001	03BF80	03BF80	001F08
				+IPKCA998	03BF88		
etc.							

A + in front of the label indicates a referenced entry point;
an * shows an unreferenced label.

Figure 19. Example of a Linkage Editor Map Printout

INTERFACES

All librarian and supervisor services for retrieval of linkage editor library input and for storage of linkage editor library output are requested via CSECT INLPLEIT. This CSECT uses librarian and supervisor macros and interface control blocks. These are all listed in the operation description of INLPLEIT.

In the partition, buffers are provided for librarian services. They are discussed as "Buffers for Librarian Services" in the Chapter "Data Areas".

The stow table of the librarian is used by CSECT IJBCAT.

CROSS REFERENCES

Label-to-CSECT Cross Reference

The following labels are those which appear in the Sequence of Operation description in this manual.

The CSECT names are shortened where they begin by IJB to show only the last characters.

<u>Label</u>	<u>CSECT</u>
ABTERR	IJBLNK
ALNKOF	LNK
ALNKPR	LNK
CALCWA	INL
CANCL	LNK
CDENT1	LNK
CDSIZE	LNK
CESDENT	LNK
CNVHDX	LNK
CONCLIB	INL
CONNECT	INLPLEIT
CPHENT	IJBLNK
ELBCM	ESD
ELBER	ESD
ELBLD	ESD
ELBSD	ESD
ENDPRC	OTH
ENTCRD	SCN
ERROR	LNK
ESDRET	ESD
EXLOAD	LNK
FINDM	INLPLEIT
IJBLETR	IJBFIN
INCCRD	SCN
INLN000	INL
INTER100	INL
LCFIND	FIN
LCLOSE	FIN
LCSTBEG	LNK
LEITCALL	FIN
LEITPL	LNK
LNKNOT	FIN
LNKPOINT	FIN
LOGMSG	LNK
LTESID	LNK
LTMIN	LNK
NOTCTL	LNK
NOTEM	INLPLEIT
NXTCARD	IJBINL
OBJBUF	LNK
OPCATAL	INL
OPENC	INLPLEIT
OPENJ	INLPLEIT
PHAPBUF	IJBLNK
PHCRD	SCN
PHSPRC	CTL
POINTM	INLPLEIT
PRINT	IJBINL
PRTLST	LNK
RDEXEX	LNK
RDNEXT	LNK
READ	INLPEIT
READIN	IJBFIN

<u>Label</u>	<u>CSECT</u>
REPPRC	OTH
RLDCON	RLD
RLDOR	RLD
RLDPRC	OTH
SCAND	CAT
SHARBUF	LNK
SPACE1	LNK
SRCHCD	LNK
SRPCOD	LNK
STOWML	INLPLEIT
TESTCNT	IJBRLD
TSTUNR	RLD
TXTPRC	OTH
UPDATE	INLPLEIT
WRITE	INLPLEIT
WRLST	IJBRLD
WRTRFR	CTL
XTPHGT	LNK
XTPHNO	LNK

Message-to-CSECT Cross Reference

(only the causing CSECT is listed here)

<u>Message</u>	<u>CSECT</u>
2100	IJBOTH
01	SCN
02	LNK, SCN
10	SCN
11	SCN
12	SCN, INL
13	OTH, INL, SCN
14	SCN
15	FIN, MAP
16	SCN, LNK
17	SCN
20	CTL
21	SCN
22	CTL
23	CTL
24	CTL
25	SCN
32	SCN
33	SCN
35	INL
36	INL
39	ESD
40	ESD
41	ESD
42	ESD
43	ESD

<u>Message</u>	<u>CSECT</u>
44	LNK
45	ESD
46	ESD
47	OTH
50	LNK, OTH
51	OTH
55	OTH
56	OTH
58	OTH
60	CTL
2161	IJBSCN
70	OTH
80	INL
81	CTL
82	CTL
85	MAP
86	CAT
87	MAP
88	OTH
90	INL
91	OTH, INL
92	CAT
93	INLPLEIT
95	PLEIT
97	IJBLNK
99	MAP

Input-to-CSECT Cross Reference

<u>Statement</u>	<u>CSECT</u>
ACTION	IJBINL
INCLUDE	IJBSCN
PHASE	IJBSCN, IJBCTL
ENTRY	IJBSCN, IJBCTL

<u>Input Record</u>	<u>CSECT</u>
ESD	IJBESD
TXT	IJBOTH
RLD	IJBOTH
REP	IJBOTH
END	IJBOTH

Phase-to-Module Cross Reference

<u>Phase</u>	<u>Module</u>
\$LNKEDT	IJBLE1
	INLPLEIT

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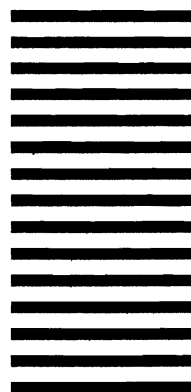
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